

# TINKERER



AGE : 5-7



ANIMATION AND INTERACTION DESIGN  
WHAT YOUR CHILD LEARNS

## BUDDING ANIMATOR

- 01 Exploring the platform and introduction to block coding
- 02 Creating a simple interaction sequence to show that sharing is caring
- 03 Designing an animation sequence for safety rules on the road
- 04 Devising a character based communication for healthy food habits
- 05 Making an awareness campaign for saving the ocean
- 06 Styling stories for celebrations like the kite day
- 07 Illustrating proximity with nature like a day at the beach
- 08 Creating multiple character animations for different scenarios
- 09 Crafting something fun like building a Snowman
- 10 Styling themed events like the flying air show
- 11 Deploying visualization sequences like the Wizard and the Dragon
- 12 Project ideation, practice and preparation
- 13 Project live demonstration

International Certification on submission of final project



13 Self-Paced  
Sessions/ Year



1 Hour/ Session  
13 Mentor-Led  
Sessions/ Level

